



The 14th International Conference on 3D Systems and Applications

The 14th international Conference on 3D Systems and Applications is held in conjunction with the 30th International Display Workshops (IDW'23).

<https://www.3dsa.org/>

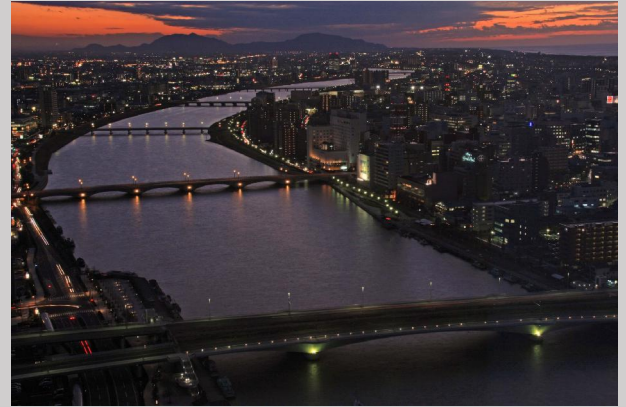
DATE

December 6-8, 2023

VENUE

TOKI MESSE Niigata Convention Center, Niigata, Japan

<https://www.tokimesse.com/english/>



TOPICS

All technologies for hyper-realistic systems such as

- Holographic Technology
- AI technology for 3D
- Light field display
- 3D Capture & Processing
- 3D Coding & Transmission
- 3D Displays & Systems
- 3D Contents and Applications
- Augmented Reality & Virtual Reality
- Metaverse
- Immersive Video Processing & Coding
- Free Viewpoint Image Systems
- Interactive Systems
- Illusion
- Human Brain Sensing
- Multi-modal/Cross-modal Systems
- Other Related Topics

IMPORTANT DATES

The schedule is the same with that of IDW'23.

Abstract Submission	June 27
Acceptance Notification	Aug. 4
Late-News Paper Submission	Sept. 20
Camera-Ready Manuscript	Sept. 25
Conference	Dec. 6-8

Check the latest schedule at <https://www.idw.or.jp/>

PAPER SUBMISSION

Paper format and its submission are the same with those of IDW'23.

Abstract (technical summary in IDW) should be submitted. For accepted papers, four-page manuscripts and presentation are required.

ORGANIZATIONS

JAPAN

Ultra Realistic Communication Forum (URCF)
The Virtual Reality Society of Japan (VRSJ)
3D Media Technology Group, ITE (3DMT-ITE)

KOREA

The Korean Institute of Broadcast and Media Engineers (KIBME)
Electronics and Telecommunications Research Institute (ETRI)
Metaverse Future Forum (MVFF)

TAIWAN

3D Interaction & Display Association (3DIDA)
Industrial Technology Research Institute (ITRI)
Society for Information Display (SID) Taipei Chapter
National Taiwan University
National Taiwan University of Science and Technology