The 17th international Conference on 3D Systems and Applications is held in conjunction with the 33th International Display Workshops (IDW'26).

https://www.3dsa.org/

DATE

December 2-4, 2026

VENUE

ACTCITY Hamamatsu, Hamamatsu, Japan

https://www.actcity.jp/english/

TOPICS

All technologies for hyper-realistic systems such as

- Holographic Technology
- AI technology for 3D
- Light field display
- 3D Capture & Processing
- 3D Coding & Transmission
- 3D Displays & Systems
- 3D Contents and Applications
- Augmented Reality & Virtual Reality
- Metaverse
- Immersive Video Processing & Coding
- Free Viewpoint Image Systems
- Interactive Systems
- Illusion
- Human Brain Sensing
- Multi-modal/Cross-modal Systems
- Other Related Topics

IMPORTANT DATES

The schedule is the same with that of IDW'26.

Abstract Submission	June
Acceptance Notification	August
Late-News Paper Submission	September
Camera-Ready Manuscript	September
Conference	Dec. 2-4

Check the latest schedule at https://www.idw.or.jp/

PAPER SUBMISSION

Paper format and its submission are the same with those of IDW'26.

Abstract (technical summary in IDW) should be submitted. For accepted papers, both manuscript between two full pages and four pages, and onsite presentation are required.

ORGANIZATIONS (tentative)

JAPAN

Ultra Realistic Communication Forum (URCF)
The Virtual Reality Society of Japan (VRSJ)
3D Media Technology Group, ITE (3DMT-ITE)
Holographic Display Circular Group, OPJ (HODIC-OPJ)

KOREA

The Korean Institute of Broadcast and Media Engineers (KIBME)
Electronics and Telecommunications Research Institute (ETRI)
Metaverse Future Forum (MVFF)

TAIWAN

3D Interaction & Display Association (3DIDA)
Industrial Technology Research Institute (ITRI)
Society for Information Display (SID) Taipei Chapter
National Taiwan University
National Taiwan University of Science and Technology